CECS 528, Learning Outcome Assessment 7a, March 17th, Spring 2023, Dr. Ebert

NO NOTES, BOOKS, ELECTRONIC DEVICES, OR INTERPERSONAL COMMU-NICATION ALLOWED. Submit solutions to at most 2 LO problems on separate sheets of paper.

Problems

- LO3. The following pertains to a correctness-proof outline for the Unit Task Scheduling (UTS) algorithm. Let $S = (a_1, t_1), \ldots, (a_m, t_m)$ represent the tasks that were selected by the algorithm for scheduling, where a_i is the task, and t_i is the time that it is scheduled to be completed, $i = 1, \ldots, m$. Moreover, assume that these tasks are ordered in the same order for which they appear in the sorted order. Let S_{opt} be an optimal schedule which also consists of taskschedule-time pairs. Let k be the first integer for which $(a_1, t_1), \ldots, (a_{k-1}, t_{k-1})$ are in S_{opt} , but $(a_k, t_k) \notin S_{\text{opt}}$ because a_k was not scheduled by S_{opt} .
 - (a) How do we know that S_{opt} must have a task *a* scheduled at t_k ? Hint: what contradiction arises in case time t_k is not being utilized?
 - (b) What contradiction arises when we assume that a comes before a_k in the UTS ordering? Hint: there are two cases.
- LO4. Given $T_1(n) = 16T_1(n/4) + n^2$, and $T_2(n) = aT_2(n/3) + n^2$ what is the greatest possible value that a can assume, and still have $T_2(n) = o(T_1(n))$? Show work and explain.

Solution. a = 8, since a = 9 gives $T_2(n)$ the same $\Theta(n^2 \log n)$ growth as $T_1(n)$.

LO5. When applying the linear-time Merge algorithm used by Mergesort to the two sorted arrays a = (1, 3, 10, 13, 20) and b = (2, 4, 6, 16, 19), list each pair of numbers that must be compared. Hint: (1, 2) is the first pair. In general, if a and b both have size n, then how many pairs of numbers must be compared?

Solution. The pairs are (1, 2), (3, 2), (3, 4), (10, 4), (10, 6), (10, 16), (13, 16), (20, 16), (20, 19). In general, there will be 2n - 1 comparisons, when merging two arrays, each with size n.

- LO6. Consider the following algorithm called Karatsuba's algorithm for multiplying two *n*-bit binary numbers x and y. Let x_L and x_R be the leftmost $\lceil n/2 \rceil$ and rightmost $\lfloor n/2 \rfloor$ bits of xrespectively. Define y_L and y_R similarly. Let P_1 be the result of calling multiply on inputs x_L and y_L , P_2 be the result of calling multiply on inputs x_R and y_R , and P_3 the result of calling multiply on inputs $x_L + x_R$ and $y_L + y_R$. Then return the value $P_1 \times 2^{2\lfloor \frac{n}{2} \rfloor} + (P_3 - P_1 - P_2) \times 2^{\lfloor n/2 \rfloor} + P_2$. Show that the algorithm always works by proving in general that $xy = P_1 \times 2^n + (P_3 - P_1 - P_2) \times 2^{n/2} + P_2$ for arbitrary x and y. Hint: to avoid floors and ceilings, you may assume that x and y both have even lengths.
- LO7. Solve the following problems.

- (a) The dynamic-programming algorithm that solves the Longest Common Subsequence (LCS) optimization problem defines a recurrence for the function lcs(i, j). In words, what does lcs(i, j) equal? Hint: do not write the recurrence (see Part b).
- (b) Provide the dynamic-programming recurrence for lcs(i, j).
- (c) Apply the recurrence from Part b to the words u = aabbab and v = bababa. Show the matrix of subproblem solutions and use it to provide an optimal solution.