

Directions: Solve AT MOST SIX problems. Closed Notes but you may use a non-programmable scientific calculator

### 1 Unit 2 LO Problems (25 pts each)

LO4. Answer the following.

- (a) Provide a definition for both  $DFT_n$  and  $DFT_n^{-1}$ . How is each one used to solve the problem of multiplying two polynomials? Explain. (15 pts)

**Solution.** See FFT Lecture Notes.

- (b) Compute  $DFT_4^{-1}(5, 7, -7, 0)$  using the IFFT algorithm. Show the solution to each of the seven subproblem instances and, for each one, clearly represent it using  $DFT^{-1}$  notation and apply the formula for computing it. Show all work. (10 pts)

**Solution.**  $DFT_4^{-1}(5, 7, -7, 0) = \frac{1}{2}((-1, 6, -1, 6) + (1, -i, -1, i) \odot (\frac{7}{2}, \frac{7}{2}, \frac{7}{2}, \frac{7}{2}))$   
 $= (\frac{5}{4}, 3 - \frac{7}{4}i, -\frac{9}{4}, 3 + \frac{7}{4}i)$

$DFT_2^{-1}(5, -7) = \frac{1}{2}((5, 5) + (1, -1) \odot (-7, -7)) = (-1, 6)$

$DFT_1^{-1}(5) = [5]$     $DFT_1^{-1}(-7) = [-7]$

$DFT_2^{-1}(7, 0) = \frac{1}{2}((7, 7) + (1, -1) \odot (0, 0)) = (\frac{7}{2}, \frac{7}{2})$

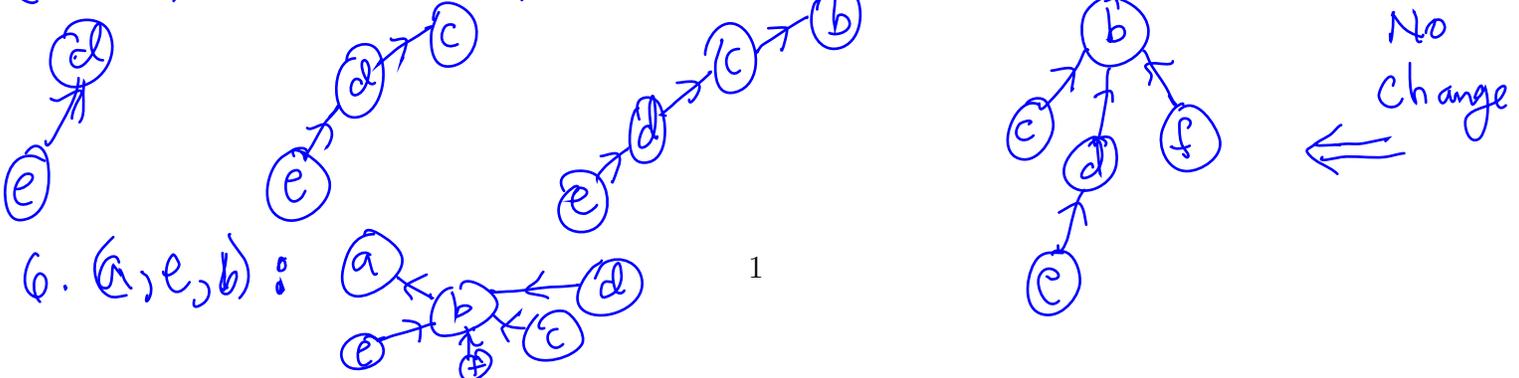
$DFT_1^{-1}(7) = [7]$     $DFT_1^{-1}(0) = [0]$

LO5. For the weighted graph with edges

- $(a, e, 6), (b, d, 3), (c, d, 2), (c, f, 5), (d, e, 1), (d, f, 4),$

Show how the forest of M-Trees changes when processing each edge in Kruskal's sorted list of edges. When unioning two trees, use the convention that the root of the union is the root which has the *lower* alphabetical order. For example, if two trees, one with root  $a$ , the other with root  $b$ , are to be unioned, then the unioned tree should have root  $a$ . (25 pts)

**Solution.** (Only Trees with 2 or more nodes are drawn)  
 1.  $(d, e, 1)$    2.  $(c, d, 2)$    3.  $(b, d, 3)$    4.  $(d, f, 4)$    5.  $(c, f, 5)$



LO6. Recall that the greedy algorithm to the Fuel Reloading problem chooses a sequence  $S = s_1, \dots, s_n$  of stations for which  $s_1 < \dots < s_n < d$ , where  $s_{i+1}$  is the furthest station from  $s_i$  that can be reached from  $s_i$  on a full tank of fuel, and  $d$  is the final destination, and can be reached from  $s_n$ . Let  $S_{\text{opt}}$  be a minimal set of stations, and let  $k$  be the least integer for which  $s_k \notin S_{\text{opt}}$ . To prove correctness, answer the following questions.

- (a) Let  $s \in S_{\text{opt}}$  be the station in  $S_{\text{opt}}$  that comes after  $s_{k-1}$ , and is closest to  $s_{k-1}$ . Why must such an  $s$  exist? Hint: what contradiction arises if such  $s$  did not exist? (10 pts)

**Solution.** Otherwise, the traveler could reach the final destination from  $s_{k-1}$  without refueling, which contradicts the algorithm's calculated need for refueling at  $s_k$ .

- (b) Assuming that different stations have different positions, why must it be the case that  $s < s_k$ ? Hint: what contradiction arises in case  $s > s_k$ ? (10 pts)

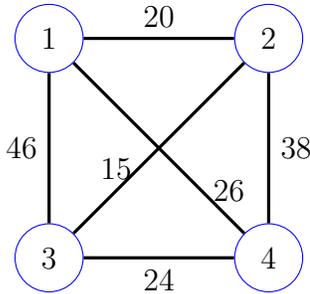
**Solution.** If  $s > s_k$ , then  $s$  is reachable from  $s_{k-1}$  and is further away from  $s_{k-1}$  than is  $s_k$  which implies the algorithm would have selected  $s$  over  $s_k$ , a contradiction.

- (c) Define  $\hat{S}_{\text{opt}}$  as  $S_{\text{opt}} - s + s_k$ . From the algorithm, we know that  $s_k$  can be reached from  $s_{k-1}$ , and, since  $s_k > s$ , it is still possible to reach stations in  $S_{\text{opt}}$  that follow  $s$ . Continuing in this manner, we eventually construct an optimal set of stations  $S_{\text{opt}}$  for which  $S \subseteq S_{\text{opt}}$ . Why does this imply that  $S = S_{\text{opt}}$ ? Hint: what contradiction arises if  $S$  were a proper subset of  $S_{\text{opt}}$ ? (5 pts)

**Solution.** Fuel Reloading is an optimization problem for which the goal is to minimize the number of stations visited. Thus, if  $S$  were a proper subset  $S_{\text{opt}}$ , then  $S$  would be a better solution, contradicting the assumption that  $S_{\text{opt}}$  is optimal.

LO7. Answer/Solve the following questions/problems.

- (a) The dynamic-programming algorithm that solves the **Runaway Traveling Salesperson** optimization problem (Exercise 30 from the Dynamic Programming Lecture) defines a recurrence for the function  $mc(i, A)$ . In words, what does  $mc(i, A)$  equal? Hint: do *not* write the recurrence (see Part b). Note: we call it “Runaway TSP” because the salesperson does *not* return to home after visiting each city. (5 pts)
- (b) Provide the dynamic-programming recurrence for  $mc(i, A)$ . (10 pts)
- (c) Apply the recurrence from Part b to the graph below. Show all the necessary computations. Provide the least cost path and give its total cost. (10 pts)



**Solution.** Start with  $mc(1, \{2, 3, 4\})$  and proceed to compute other  $mc$  values as needed.

$$mc(1, \{2, 3, 4\}) = \min(20 + mc(2, \{3, 4\}), 46 + mc(3, \{2, 4\}), 26 + mc(4, \{2, 3\})).$$

$$mc(2, \{3, 4\}) = \min(15 + mc(3, \{4\}), 38 + mc(4, \{3\})) = \min(15 + 24, 38 + 24) = 39.$$

$$mc(3, \{2, 4\}) = \min(15 + mc(2, \{4\}), 22 + mc(4, \{2\})) = \min(15 + 38, 24 + 38) = 53.$$

$$mc(4, \{2, 3\}) = \min(38 + mc(2, \{3\}), 24 + mc(3, \{2\})) = \min(38 + 15, 24 + 15) = 39.$$

Therefore,

$$mc(1, \{2, 3, 4\}) = \min(20 + mc(2, \{3, 4\}), 46 + mc(3, \{2, 4\}), 26 + mc(4, \{2, 3\})) = \min(20 + 39, 46 + 53, 26 + 39) = 59.$$

This gives the optimal path  $P = 1, 2, 3, 4$ .

## 2 Advanced Problems

A1. Compute the 8th roots of unity and verify that their squares yield the 4th roots of unity. Hint:  $\cos(\frac{\pi}{4}) = \frac{\sqrt{2}}{2}$ . (25 pts)

**Solution.** 8<sup>th</sup> roots of unity:  $\{1, \frac{\sqrt{2}}{2} + \frac{\sqrt{2}}{2}i, i, -\frac{\sqrt{2}}{2} + \frac{\sqrt{2}}{2}i, -1, -\frac{\sqrt{2}}{2} - \frac{\sqrt{2}}{2}i, -i, \frac{\sqrt{2}}{2} - \frac{\sqrt{2}}{2}i\}$ . Squares:  $\{1, \frac{1}{2} - \frac{1}{2} + i, -1, \frac{1}{2} - \frac{1}{2} - i, \frac{1}{2} - \frac{1}{2} + i, -1, \frac{1}{2} - \frac{1}{2} - i\} = \{1, i, -1, -i\} =$  4<sup>th</sup> Roots of unity

A2. Consider the three-coin denomination set  $S = \{1, 10, 25\}$ . Let  $m(c)$  denote the minimum number of coins that are needed to return  $c$  cents in change using set  $S$ .

- (a) Provide a dynamic-programming recurrence for computing  $m(c)$ . Remember to include the base case(s). (20 pts)

**Solution.**

$$m(c) = \begin{cases} 0 & \text{if } c = 0 \\ m(c - 1) + 1 & \text{if } 0 < c < 10 \\ \min(m(c - 1), m(c - 10)) + 1 & \text{if } 10 < c < 25 \\ \min(m(c - 1), m(c - 10), m(c - 25)) + 1 & \text{otherwise} \end{cases}$$

- (b) Apply the recurrence from part a to the problem of determining the minimum number of coins needed for  $c = 33$  cents. Include a dynamic-programming array that has solutions to every subproblem of 33 cents or less. (10 pts)

**Solution.**

$i$	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17
$m(i)$	0	1	2	3	4	5	6	7	8	9	1	2	3	4	5	6	7	8

A3. Provide a *recursive* implementation of the following function.

```
Boolean uses_item(int p[][], int n, int M, int weight[], int i);
```

which takes as inputs the completed 0-1 knapsack dynamic-programming solution matrix  $p$ , the number of items  $n$ , the knapsack capacity  $M$ , and an item index  $1 \leq i \leq n$ , and returns 1 iff, item  $i$  was placed in the optimal knapsack (in accordance with matrix  $p$ ). (25 pts)

**Solution.**

*Base Case*

```
if(i == n)
    return (p[i][M] != p[i-1][M]);
```

*Recursive Case*  
 $\text{if } (p[n][M] == p[n-1][M])$   
 $\text{return uses\_item}(p, n-1, M,$   
 $\text{weight}, i)$



A4. Answer the following.

- (a) Let  $G = (V, E, c)$  be a positive-weighted graph with integer vertices and  $P = i, \dots, j, \dots, k$  is a least-cost simple path from  $i$  to  $k$ , where  $i < j < k$ . Prove that  $P_1$  and  $P_2$  must both be least-cost paths, where  $P_1 = i, \dots, j$ ,  $P_2 = j, \dots, k$ , and  $P = P_1 \circ P_2$  is the concatenation of  $P_1$  with  $P_2$ . Hint: use a proof by contradiction. (10 pts)

**Solution.** If  $P_1'$  were a less-costly path from  $i$  to  $j$ , then we may assume that, except for  $j$ , it does not visit any vertices that are visited by  $P_2$  (why?). Thus  $P' = P_1' \circ P_2$  is a path from  $i$  to  $k$  that has lesser cost, a contradiction.

- (b) Give an example of a *maximum-cost* simple path  $P = i, \dots, j, \dots, k$  from  $i$  to  $k$ , but for which neither  $P_1$  nor  $P_2$  are maximum-cost paths, where  $P_1 = i, \dots, j$ ,  $P_2 = j, \dots, k$ , and  $P = P_1 \circ P_2$  is the concatenation of  $P_1$  with  $P_2$ . Hint: use a directed graph. (15 pts)

**Solution.** See the solution to Problem 20 of the Dynamic Programming Lecture. Modify it so that  $P_2$  is also not a maximum-cost paths. Hint: add an edge from  $c$  to  $a$ .

*Else*  
 $\text{return uses\_item}(p, n-1, M - \text{weight}[i],$   
 $\text{weight}, i)$

### 3 Unit 1 LO Problems (0 pts each)

LO1. Solve the following.

- a. Compute  $2^{80} + 3^{70} \pmod{5}$ . Show all work.

**Solution.**  $2^4 \equiv 1 \pmod{5}$  and  $3^2 \equiv -1 \pmod{5}$  implies

$$2^{80} \equiv (2^4)^{20} \equiv 1^{20} \equiv 1 \pmod{5}$$

and

$$3^{70} \equiv (3^2)^{35} \equiv (-1)^{35} \equiv -1 \pmod{5}.$$

Therefore,  $2^{80} + 3^{70} \equiv 1 + (-1) \equiv 0 \pmod{5}$ .

- b. In the Strassen-Solovay test, is  $a = 4$  a witness or accomplice for  $n = 21$ ? Show work in computing both the left and right sides of the mod-21 congruence.

**Solution.** We have  $4^{\frac{21-1}{2}} = 2^{20}$ . Since  $2^6 \equiv 64 \equiv 1 \pmod{21}$ , we have

$$2^{20} \equiv 2^2 \equiv 4 \pmod{21}.$$

Also,

$$\left(\frac{4}{21}\right) = \left(\frac{2}{7}\right)^2 \left(\frac{2}{3}\right)^2 = 1.$$

Hence,  $4 \not\equiv 1 \pmod{21}$ , and so 4 is a witness to  $n = 21$  being composite. □

LO2. Solve each of the following problems.

- a. Use the Master Theorem to determine the growth of  $T(n)$  if it satisfies the recurrence  $T(n) = 4T(n/2) + n^{\log_2 5} \log^3 n$ .

**Solution.** Since  $f(n) = n^{\log_2 5} \log^3 n = \Omega(n^{2+\epsilon})$  for  $\epsilon = \log_2 5 - 2$ , it follows by Case 3 of the Master Theorem that  $T(n) = \Theta(n^{\log_2 5} \log^3 n)$ . □

- b. Use the substitution method to prove that, if  $T(n)$  satisfies

$$T(n) = 4T(n/2) + 3n,$$

Then  $T(n) = \Omega(n^2 \log n)$ . (15 pts)

**Solution.**

Inductive Assumption:  
 $T(k) \geq Ck^2 \log k$  for all  $k < n$ , some const.  $C > 0$

Show  $T(n) \geq Cn^2 \log n$ .

$$T(n) = 4T(n/2) + 3n \geq 4C\left(\frac{n}{2}\right)^2 \log\left(\frac{n}{2}\right) + 3n =$$

$$Cn^2 (\log n - 1) + 3n = Cn^2 \log n - Cn^2 + 3n \geq Cn^2 \log n \iff Cn^2 \leq 3n \iff C \leq \frac{3}{n}$$

which is impossible if we assume  $C > 0$ .

LO3. Solve the following problems.

∴ The statement cannot be proven.

- a. Recall the **Randomized Find-Statistic** algorithm. For an input array  $a$  of size 128, and  $k = 18$ , suppose a pivot is randomly selected from the indices 0-127. What is the probability that, after using this pivot for the partitioning step, the next array to consider will have a size that is no greater than 96? Explain and show work. How many random pivots would we expect would have to be generated before finding one that reduces the array to the desired size (of 96 or fewer elements). Explain.

**Solution.** If the pivot is chosen from 0-17, then the  $k = 18$  least member will be located in  $a_{\text{right}}$  for which  $|a_{\text{right}}| \geq 111$ . Also, if the pivot is chosen as 96 or greater, then  $k = 18$  least member will be located in  $a_{\text{left}}$  for which  $|a_{\text{left}}| \geq 97$ . Therefore, the only acceptable pivots range from 17 to 95, and so the probability that the next array will have a size of 96 or less is equal to  $79/128$ , and so the expected number of pivot selections before the size becomes 96 or less is no more than  $128/79 = 1.62$ .  $\square$

- b. Recall that the **Minimum Positive Subsequence Sum (MPSS)** problem admits a divide-and-conquer algorithm that, on input integer array  $a$ , requires computing the mpss of any subarray of  $a$  that contains both  $a[n/2 - 1]$  and  $a[n/2]$  (the end of  $a_{\text{left}}$  and the beginning of  $a_{\text{right}}$ ). For

$$a = [46, -37, 23, -47, 11, -36, 46, -40, 14, -29]$$

provide the two sorted arrays  $a = \text{LeftSums}$  and  $b = \text{RightSums}$  from which the minimum positive sum  $a[i] + b[j]$  represents the desired mpss (for the middle), where  $i$  in the index range of  $a$  and  $j$  is within the index range of  $b$ . Also, demonstrate how the minimum positive sum  $a[i] + b[j]$  may be computed via the movement of left and right markers.

**Solution.** Unsorted Left Sums: 11, -36, -13, -50, -4  
Unsorted Right Sums: -36, 10, -30, -16, 45

$$a = -50, -36, -13, -4, 11$$

$$b = -45, -36, -30, -16, 10$$

$$\text{mpss middle} = 6$$

$i$	$j$	$a[i] + b[j]$	mpss
0	4	$-50 + 10 = -40$	n/a
1	4	$-36 + 10 = -26$	n/a
2	4	$-13 + 10 = -3$	n/a
3	4	$-4 + 10 = 6$	6
3	3	$-4 + -16 = -20$	6
4	3	$11 + -16 = -5$	6