Fast Fourier Transform

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1 Introduction

Like Strassen's algorithm, the Fast Fourier Transform (FFT) is considered one of the more suprising and interesting known divide-and-conquer algorithms. It finds important use in the field of signal and image processing but is perhaps best understood as a means for efficiently multiplying two polynomials which we present in this lecture.

2 Review of Complex Numbers

Definition 2.1. A complex number is a number of the form $\underline{a} + \underline{b}i$, where $a, b \in \mathcal{R}$ are real numbers, and $i = \sqrt{-1}$. The conjugate of a complex number a + bi, denoted, $\overline{a + bi}$ is the complex number a - bi.

Definition 2.2. Let a + bi and c + di be complex numbers. Then the following are the defined operations on complex numbers. 3 - 1 = 3 + 1

Addition
$$(a + bi) + (c + di) = (a + c) + (b + d)i$$

Subtraction $(a + bi) - (c + di) = (a - c) + (b - d)i$
Multiplication $(a + bi) \cdot (c + di) = (ac - bd) + (ad + bc)i$
Division $(a + bi)/(c + di) = \frac{ac+bd}{c^2+d^2} + \frac{bc-ad}{c^2+d^2}i$

The **modulus** or **length** of complex number c = a + bi, denoted |c|, is defined as

$$|c| = c \cdot \overline{c} = \sqrt{a^2 + b^2}. \qquad (a + b_1)(a - b_1) = 1$$

$$1 \qquad \sqrt{a^2 + b^2}$$

With this definition we may rewrite division as

$$c_1/c_2 = \frac{c_1 \cdot \overline{c_2}}{|c_2|^2},$$

where $c_2 \neq 0$.

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Proposition 2.3. The following are some identities for complex numbers.

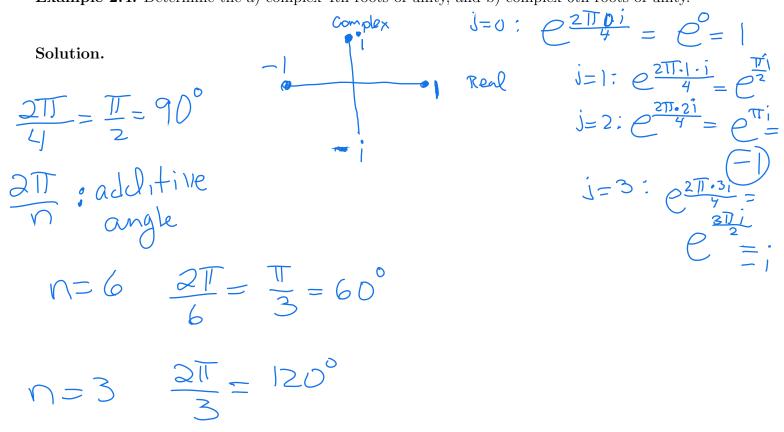
Conjugation When viewed as a function that maps complex number c to \overline{c} , conjugation may be viewed as an automorphism over the field of complex numbers:

 $\overline{c_1 + c_2} = \overline{c_1} + \overline{c_2} \text{ and } \overline{c_1 c_2} = \overline{c_1} \cdot \overline{c_2}.$ Euler's Identity $e^{i\theta} = \cos \theta + i \sin \theta = O^{(i)}$ $e^{2n\pi i} = 1 \text{ for all integers } n.$

2.1 Roots of Unity

For each j = 0, ..., n - 1, $e^{\frac{2\pi i j}{n}}$ is a **complex** *n***th root of unity**, meaning that $\underbrace{e^{(\frac{2\pi i j}{n})^n}}_{e^{\frac{2\pi i j}{n}}} = \underbrace{e^{2\pi i j}}_{e^{\frac{2\pi i j}{n}}} = \cos(2\pi j) + i\sin(2\pi j) = 1.$

Example 2.4. Determine the a) complex 4th roots of unity, and b) complex 6th roots of unity.



The next proposition shows that $e^{\frac{2\pi i j}{n}}$, j = 0, ..., n-1, are the only unique powers of $e^{\frac{2\pi i}{n}}$. **Proposition 2.5.** If integers j and k satisfy $j \equiv k \mod n$, then

$$e^{\frac{2\pi ij}{n}} = e^{\frac{2\pi ik}{n}}.$$

Proof of Proposition. Assume $j \equiv k \mod n$. Then k = nq + j, for some integer q. Then

$$e^{\frac{2\pi ik}{n}} = e^{\frac{2\pi i(j+nq)}{n}} = e^{\frac{2\pi ij}{n}} e^{\frac{2\pi iq}{n}} = e^{\frac{2\pi ij}{n}} e^{2\pi iq} = e^{\frac{2\pi ij}{n}} \cdot 1 = e^{\frac{2\pi ij}{n}}.$$

Proposition 2.5 allows us to define the abelian group whose members are the nth roots of unity, with multiplication serving as the group addition. In other words,

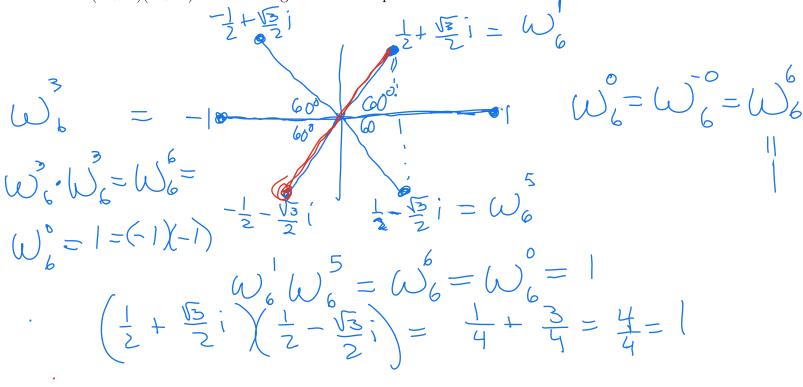
$$e^{\frac{2\pi i j}{n}} \cdot e^{\frac{2\pi i k}{n}} = e^{\frac{2\pi i (j+k)}{n}}.$$

Moreover, the addition is associative since multiplying two roots of unity is identical to adding the two integers j and k, and integer addition is associative. Also, 1 is the additive identity, and the (additive) inverse of $e^{\frac{2\pi i j}{n}}$ is $e^{\frac{2\pi i (n-j)}{n}}$. Another way of writing the inverse of $e^{\frac{2\pi i j}{n}}$ is $e^{\frac{-2\pi i j}{n}}$. This is valid, since $n - i \equiv -i \mod n$.

For simplicity, we let ω_n^j denote the *j* th root of unity, and ω_n^{-j} denotes its inverse. In general, for any integer k, ω_n^k is defined as being equal to ω_n^j , where $j \equiv k \mod n$.

$$W_n^{J}$$
 if $n^{th} root of unity$
 $J = O_{J} J_{J} \cdots J_{n-1}^{N-1}$

Example 2.6. For the 6th roots of unity, determine the inverse of each group element, and verify that $(a + bi)(a + bi)^{-1} = 1$ through direct multiplication.



Proposition 2.7. The following are some properties of roots of unity.

- 1. If n is even, then ω_n^j and $-\omega_n^j$ are both roots of unity. In other words, roots of unity come in additive-inverse pairs. Furthermore, if $0 \le j < n/2$, then $\omega_n^{j+n/2} = -\omega_n^j$.
- 2. If n is even, then the squares of the nth roots of unity yield the n/2 roots of unity.

Proof of Proposition.

1. By the sum-of-angle formulas for cosine and sine, we have

$$e^{(\theta+\pi)i} = \cos(\theta+\pi) + i\sin(\theta+\pi) = -\cos\theta - \sin\theta i = -e^{\theta i}.$$

Therefore,

$$-\omega_n^j = e^{(\frac{2\pi i j}{n} + \pi i)} = e^{(\frac{2\pi i j}{n} + \frac{2\pi i (n/2)}{n})} = e^{\frac{2\pi i (j+n/2)}{n}} = \omega_n^{j+(n/2)}$$

which is a root of unity.

2. For $0 \leq j < n/2$, we have

$$(\omega_n^j)^2 = \omega_n^{2j} = e^{\frac{2\pi i(2j)}{n}} = e^{\frac{2\pi ij}{n/2}},$$

which is an n/2 root of unity. Note also that, for $n/2 \leq j < n$, $e^{\frac{2\pi i j}{n}}$ is just the negative of ω_n^j , and thus its square yields the same n/2 root of unity as its additive-inverse counterpart.

3 Polynomial Multiplication and the Fast Fourier Transform

Given two polynomials

$$A(x) = a_0 + a_1 x + \dots + a_d x^d$$

and

$$B(x) = b_0 + b_1 x + \dots + b_d x^d,$$

our goal is to compute the product C(x) = A(x)B(x) where C(x) is a degree-2d polynomial whose k th term $c_k, k = 0, 1, ..., d$, is computed as

$$c_k = \sum_{i=0}^k a_i b_{k-i}.$$

Thus, using the above formula we see that computing the first d+1 coefficients of C(x) requires

$$1 + 2 + 3 + 4 + \dots + d + (d + 1) = \Theta(d^2)$$

steps.

The following algorithm provides an alternative way to compute C(x).

Alternative Polynomial Multiplication Algorithm

Input: Coefficients of polynomials A(x) and B(x). Output: Coefficients of C(x) = A(x)B(x). Pick points: $x_0, x_1, \ldots, x_{n-1}$, for some $n \ge 2d + 1$. $\bigcap i \le A$ power of \bigcirc Evaluate A and B: compute $A(x_0), \ldots, A(x_{n-1})$ and $B(x_0), \ldots, B(x_{n-1})$. Evaluate C: compute $C(x_0) = A(x_0)B(x_0), \ldots, C(x_{n-1}) = A(x_{n-1})B(x_{n-1})$. Interpolate: determine the unique coefficients c_0, c_1, \ldots, c_{2d} for which, for all $i = 0, 1, \ldots, n-1$,

$$C(x_i) = c_0 + c_1 x_i + \dots + c_{2d} x_i^{2d}$$

Return c_0, c_1, \ldots, c_{2d} .

On the surface, it appears that this method will also require $O(d^2)$ steps, since evaluating a *d*-degree polynomial on some input x_i generally requires O(d) steps via Horner's algorithm. Moreover, interpolation also requires $O(d^2)$ steps since, as we'll see, it involves the inverting a $2d \times 2d$ Vandermonde matrix. However, by choosing to evaluate A and B with the points $1, \omega_n, \omega_n^2, \ldots, \omega_n^{n-1}$ (i.e. the *n*th roots of unity) and evaluating a polynomial via a divide-and-conquer approach, we can reduce the total number of evaluation and interpolation steps to $O(n \log n)$.

3.1 A Divide and Conquer approach to polynomial evaluation

In what follows we assume that n is a power of two. Consider the polynomial

$$A(x) = a_0 + a_1 x + a_2 x^2 + \dots + a_{n-1} x^{n-1}.$$

Then A(x) may be written as

$$A(x) = A_e(x^2) + xA_o(x^2),$$

where $A_e(y)$ and $A_o(y)$ are the polynomials

$$A_e(y) = a_0 + a_2y + a_4y^2 + \dots + a_{n-2}y^{\frac{n-2}{2}},$$

and

$$A_o(y) = a_1 + a_3 y + \dots + a_{n-1} y^{\frac{n-2}{2}}.$$

Thus, we may evaluate (n-1)-degree polynomial A(x) by evaluating two $(\frac{n-2}{2})$ -degree polynomials at x^2 . In other words, we've taken the problem and divided it into two subproblems, each of which is one-half the size.

Now, for a single evaluation A(x), the above divide-and-conquer method does *not* improve the running time. In fact, recurrence for the number of steps T(n) is

$$T(n) = 2T(n/2) + n,$$

which implies $T(n) = \Theta(n \log n)$ which is *worse* than linear! However, suppose instead the problem is to evaluate n complex points $\pm x_1, \pm x_2, \ldots, \pm x_{\frac{n}{2}}$ consisting of n/2 additive-inverse pairs. Then, since $(-x_i)^2 = x_i^2$, we see that the problem may again be divided into two subproblems, each of size n/2, and in both cases whose n/2 points that require evaluation are $x_1^2, \ldots, x_{\frac{n}{2}}^2$. This works so long as these n/2 squares may be represented as n/4 additive-inverse pairs. Of course, this would not be possible if these squares were real numbers (since the squares would all be positive), but *is* possible if our n points are equal to the nth roots of unity. Let's check this.

- 1. By part 1 of Proposition 2.7, since we assume n a power of two, the roots of unity may in fact be partitioned into additive-inverse pairs, with ω_n^i being paired with $\omega_n^{\frac{n}{2}+i}$, for all $i = 0, 1, \ldots, n/2 1$.
- 2. Moreover, by part two of the same proposition, the squares of the *n*th roots of unity yield precisely the $\frac{n}{2}$ -th roots of unity and, since $n/2 \ge 2$ is even, once again these numbers may be partitioned into additive-inverse pairs. Therefore the two subproblems, $(A_e, \{x_1^2, \ldots, x_{\frac{n}{2}}^2\})$ and $(A_o, \{x_1^2, \ldots, x_{\frac{n}{2}}^2\})$ are in fact two (smaller by one half) instances of the original problem.

The above divide-and-conquer algorithm leads us to the following definition.

Definition 3.1. Given complex coefficients c_0, \ldots, c_{n-1} , let p(x) be the polynomial

$$p(x) = \sum_{k=0}^{n-1} c_k x^k.$$
Then the *n*th order discrete Fourier transform is the function
$$DFT_n(c_0, \dots, c_{n-1}) = (y_0, \dots, y_{n-1}),$$
where $y_j = p(\omega_n^j), j = 0, \dots, n-1.$

$$DFT_n(c_0, \dots, c_{n-1}) = (y_0, \dots, y_{n-1}),$$

$$j = 0, \dots, n-1.$$

$$J = 0, \dots, n-1.$$

In words the *n*th order discrete Fourier transform, takes as input the complex coefficients of a degree n-1 polynomial p, and returns the *n*-dimensional vector whose components are the evaluation of p at each of the *n*th roots of unity. Another way to write $DFT_n(c_0, \ldots, c_{n-1})$ is $DFT_n(p)$, where p is the polynomial of degree n-1 whose coefficients are c_0, \ldots, c_{n-1} .

Example 3.2. Compute $DFT_4(0, 1, 2, 3)$.

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ample 3.2. Compute DF
$$T_4(0, 1, 2, 3)$$
.

$$P(x) = x + 2x^2 + 3x^3$$

$$4^{4R} roots of Unity: 1_3i_3 - 1_5 - i$$

$$P(1) = (6) P(i) = i + 2(-i) + 3(i)^3 = i - 2 - 3i = (-2 - 3i)$$

$$P(-i) = (-2) P(-i) = -i - 2 + 3i = (-2 + 3i)$$

$$DF T_4(0_5 1, 2, 3) = (6_7 - 2 - 2i_7 - 4_7 - 2 + 2i)$$

3.2 Fast Fourier Transform

We may now write our divide-and-conquer algorithm in terms of DFT_n . In what follows we define

$$(u_1,\ldots,u_n)\odot(v_1,\ldots,v_n)=(u_1v_1,\ldots,u_nv_n),$$

which we call the scaling of v with u.

Fast Fourier Transform

Input: polynomial $A(x) = a_0 + a_1 x + a_2 x^2 + \dots + a_{n-1} x^{n-1}$, where *n* is a power of two. Output: DFT_n(A). If n = 1, then return (a_0) . // A(x) is *Q* Constant $Y_0 = DFT_{\frac{n}{2}}(A_e)$. $Y_0 = Y_0 \circ Y_0$. //Concatenate vector Y_0 with itself. $Y_1 = DFT_{\frac{n}{2}}(A_o)$. $Y_1 = Y_1 \circ Y_1$. //Concatenate vector Y_1 with itself. $Y_1 = \omega_n \odot Y_1$. //Scale Y_1 with the length-*n* vector of *n*th roots of unity. Return $Y_0 + Y_1$. //Return the vector sum of Y_0 with Y_1 .

We see that the running time for FFT is $\Theta(n \log n)$, since its running time satisfies

$$T(n) = 2T(n/2) + n.$$

Thus, we have found a way to evaluate a polynomial at n points using only a log-linear number of steps!

Example 3.3. Compute $DFT_4(0, 1, 2, 3)$ using the FFT algorithm.

=(2,-2) $DFT_{1}(1) = 1$ $DFT_{1}(3) = 3$ $DFT_1(0) = 0$ $DFT_1(2) = 2$

Solving Interpolation with the Inverse DFT 4

Returning to the alternative polynomial multiplication algorithm, the FFT algorithm allows us to compute $C(\omega_n^j)$, for each $j = 0, 1, \ldots, n-1$. To finish the algorithm, we must find coefficients $c_0, c_1, \ldots, c_{n-1}$ for which, for each $j = 0, 1, \ldots, n-1$,

$$C(\omega_n^j) = c_0 + c_1 \omega_n^j + \dots + c_{n-1} \omega_n^{j(n-1)}.$$

Furthermore, we can write these n equations in matrix form as follows.

e can write these *n* equations in matrix form as follows.

$$\begin{pmatrix}
C(\omega_n^0) \\
C(\omega_n^1) \\
\vdots \\
C(\omega_n^{n-1})
\end{pmatrix} = \begin{pmatrix}
1 & 1 & \cdots & 1 \\
1 & \omega_n^1 & \cdots & \omega_n^{1(n-1)} \\
\vdots & \vdots & \cdots & \vdots \\
1 & \omega_n^{n-1} & \cdots & \omega_n^{(n-1)(n-1)}
\end{pmatrix}
\begin{pmatrix}
c_0 \\
c_1 \\
c_2 \\
\vdots \\
c_{n-1}
\end{pmatrix}$$

Letting F_n denote the $n \times n$ matrix in the above equation, we leave it as an exercise to show that its inverse is

$$F_n^{-1} = \begin{pmatrix} 1 & 1 & \cdots & 1 \\ 1 & \omega_n^{-1} & \cdots & \omega_n^{-1(n-1)} \\ \vdots & \vdots & \cdots & \vdots \\ 1 & \omega_n^{-(n-1)} & \cdots & \omega_n^{-(n-1)(n-1)} \end{pmatrix}$$

Thus, we may compute the coefficients of C(x) as

$$\begin{pmatrix} c_{0} \\ c_{1} \\ c_{2} \\ \vdots \\ c_{n-1} \end{pmatrix} = \frac{1}{n} \begin{pmatrix} 1 & 1 & \cdots & 1 \\ 1 & \omega_{n}^{-1} & \cdots & \omega_{n}^{-1(n-1)} \\ \vdots & \vdots & \cdots & \vdots \\ 1 & \omega_{n}^{-(n-1)} & \cdots & \omega_{n}^{-(n-1)(n-1)} \end{pmatrix} \begin{pmatrix} C(\omega_{n}^{0}) \\ C(\omega_{n}^{1}) \\ \vdots \\ C(\omega_{n}^{n-1}) \end{pmatrix}$$

Thus, for all $j = 0, 1, \ldots, n-1$, we have

$$c_{j} = \frac{1}{n} (C(\omega_{n}^{0}) + C(\omega_{n}^{1})\omega_{n}^{-j} + \dots + C(\omega_{n}^{n-1})\omega_{n}^{-j(n-1)}).$$

Notice that this equation is essentially the evaluation of polynomial

$$\frac{1}{n}(C(\omega_n^0) + C(\omega_n^1)x + \dots + C(\omega_n^{n-1})x^{n-1})$$

on input $x = \omega_n^{-j}$.) This suggests the following definition.

Definition 4.1. Given complex coefficients y_0, \ldots, y_{n-1} , let p(x) be the polynomial

$$p(x) = \sum_{k=0}^{n-1} y_k x^k.$$

Then the nth order inverse discrete Fourier transform is the function

$$DFT_n^{-1}(y_0, \dots, y_{n-1}) = (c_0, \dots, c_{n-1}),$$

where $c_j = \frac{1}{n} p(\omega_n^{-j}), \ j = 0, \dots, n-1.$

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In words the *n*th order inverse discrete Fourier transform, takes as input the complex coefficients of a degree n - 1 polynomial p, and returns the *n*-dimensional vector whose components are the evaluation of $\frac{1}{n}p(x)$ at each of the inverses of the *n*th roots of unity.

4.1 The Inverse Fast Fourier Transform

We may provide a similar divide-and-conquer algorithm for computing DFT_n^{-1} which we call the **Inverse Fast Fourier Transform (IFFT)**.

Inverse Fast Fourier Transform

Input: polynomial $A(x) = a_0 + a_1 x + a_2 x^2 + \dots + a_{n-1} x^{n-1}$, where *n* is a power of two. Output: DFT_n⁻¹(A). If n = 1, then return (a_0) . $Y_0 = \text{DFT}_{\frac{n}{2}}^{-1}(A_e)$. $Y_0 = Y_0 \circ Y_0$. //Concatenate vector Y_0 with itself. $Y_1 = \text{DFT}_{\frac{n}{2}}^{-1}(A_o)$. $Y_1 = Y_1 \circ Y_1$. //Concatenate vector Y_1 with itself. $Y_1 = (\omega_n^{-1}) \odot Y_1$. //Scale Y_1 with the respective inverses of the *n*th roots of unity. Return $(\frac{1}{2})Y_0 + Y_1$). //Return the vector sum of Y_0 with Y_1 .

Notice that in the final line we must scale the vector by 1/2. This is because both $DFT_{\frac{n}{2}}^{-1}(A_e)$ and $DFT_{\frac{n}{2}}^{-1}(A_o)$ give the polynomial evaluations divided by n/2. However, we want both to be divided by n. So we must multiply by n/2 to undo the division by n/2, and then divide by n, which has the net effect of multiplying by 1/2.

Example 4.2. Compute $DFT_4^{-1}(0, 1, -1, 2)$ by a) using the definition of $DFT_4^{-1}(0, 1, -1, 2)$, and b) using the IFFT algorithm on $DFT_4^{-1}(0, 1, -1, 2)$.

$$\frac{1}{2} \begin{bmatrix} (-\frac{1}{2}, \frac{1}{2}, \frac{1}{2}$$

$$DFT_{1}^{-1}(0) = O \quad DFT_{1}(-1) = -1 \qquad DFT_{1}^{-1}(1) = 1 \quad DFT_{1}^{-1}(2) = 2$$

$$P(x) = x - x^{2} + 2x^{3} \qquad P(i) = \frac{i+1-2i}{4} = \frac{1}{4} - \frac{1}{4}i$$

4.2 Summary

- $DFT_n(p)$ The discrete Fourier transform that evaluates an (n-1)-degree polynomial p at each of the *n*th roots of unity and returns a vector of these evaluations.
- **FFT** An algorithm for computing $DFT_n(p)$ in $O(n \log n)$ steps when n is assumed a power of 2.
- $DFT_n^{-1}(p)$ The inverse discrete Fourier transform that evaluates an (n-1)-degree polynomial p at each multiplicative inverse of each nth root of unity, and returns a vector of these evaluations scaled by $\frac{1}{n}$. Moreover if the coefficients of p are the values $q(\omega_n^0), q(\omega_n^1), \ldots, q(\omega_n^{n-1})$, for some (n-1)-degree polynomial q, then $DFT_n^{-1}(p)$ outputs the coefficients of q, meaning that it solves the problem of polynomial interpolation with respect to q
- **IFFT** An algorithm for computing $DFT_n^{-1}(p)$ in $O(n \log n)$ steps when n is assumed a power of 2.

Exercises

- 1. Prove that for any two complex numbers c and d, $\overline{cd} = \overline{cd}$
- 2. Determine the complex cube roots of unity.
- 3. Determine the complex 8th roots of unity.
- 4. For the 8th roots of unity, determine the inverse of each group element, and verify that $(a + bi)(a + bi)^{-1} = 1$ through direct multiplication.
- 5. Let $n \ge 1$, d > 0, and k be integers. Prove that $\omega_{dn}^{dk} = \omega_n^k$. This is called the **cancellation** rule.
- 6. Let n be an even positive integer. Prove that the square of each of the nth roots of unity yields the n/2 roots of unity. Moreover, each n/2 root of unity is associated with two different squares of nth roots of unity.
- 7. Show that $\omega_n^{n/2} = -1$, for all even $n \ge 2$.
- 8. For positive integer n and for integer j not divisible by n, prove that

$$\sum_{k=0}^{n-1} \omega_n^{jk} = 0.$$

Hint: use the geometric series formula

$$\sum_{k=0}^{n-1} a^k = \frac{a^n - 1}{a - 1},$$

which is valid when a is a complex number.

- 9. Find the equation of the quadratic polynomial whose graph passes through the points (2, 13), (-1, 10), and (3, 26).
- 10. Find the equation of the cubic polynomial whose graph passes through the points (0, -1), (1, 0), (-1, -4), and (2, 5).
- 11. Compute $DFT_4(1, -1, 2, 4)$ using the definition.
- 12. Compute $DFT_4(-1, 3, 4, 10)$ using the definition.
- 13. Compute $DFT_4^{-1}(0, 0, -4, 0)$ using the definition.
- 14. Compute $DFT_4^{-1}(2, 1 i, 0, 1 + i)$ using the definition.
- 15. Show the sequence of polynomials that are evaluated when evaluating $p(x) = x^3 3x^2 + 5x 6$ using Horner's algorithm. Use the algorithm to evaluate p(-2).
- 16. Show the sequence of polynomials that are evaluated when evaluating $p(x) = 2x^4 x^3 + 2x^2 + 3x 5$ using Horner's algorithm. Use the algorithm to evaluate p(5).

- 17. Use the FFT algorithm to compute $DFT_4(1, -1, 2, 4)$.
- 18. Use the FFT algorithm to compute $DFT_4(-1, 3, 4, 10)$.
- 19. Compute $DFT_4^{-1}(0, 0, -4, 0)$ using the definition.
- 20. Compute $DFT_4^{-1}(2, 1 i, 0, 1 + i)$ using the definition.
- 21. Use the IFFT algorithm to compute $DFT_4^{-1}(0, 0, -4, 0)$.
- 22. Use the IFFT algorithm to compute $DFT_4^{-1}(2, 1 i, 0, 1 + i)$.

Exercise Solutions

1. Let c = a + bi, and d = e + fi. Then

$$\overline{cd} = \overline{(ae - bf) + i(af + be)} = (ae - bf) - i(af + be).$$

On the other hand,

$$overlinec\overline{d} = (a - bi)(e - fi) = (ae - bf) + i(-af - be) = (ae - bf) - i(af + be),$$

which proves the claim.

- 2. For j = 0, $e^{\frac{(2\pi)(0)i}{3}} = 1$. For j = 1, $e^{\frac{2\pi i}{3}} = -1/2 + \frac{\sqrt{3}i}{2}$. For j = 2, $e^{\frac{4\pi i}{3}} = -1/2 - \frac{\sqrt{3}i}{2}$. 3. For j = 0, $e^{\frac{(2\pi)(0)i}{3}} = 1$. For j = 1, $e^{\frac{\pi i}{4}} = \frac{\sqrt{2}}{2} + \frac{\sqrt{2}i}{2}$.
 - $e^{\frac{\pi i}{2}} = i.$
 - For j = 3, $e^{\frac{3\pi i}{4}} = \frac{-\sqrt{2}}{2} + \frac{\sqrt{2}i}{2}$. For j = 4, $e^{\pi i} = -1$.

- For j = 5, $e^{\frac{5\pi i}{4}} = \frac{-\sqrt{2}}{2} + \frac{-\sqrt{2}i}{2}$. For j = 6, $e^{\frac{3\pi i}{2}} = -i$. For j = 7, $e^{\frac{7\pi i}{4}} = \frac{\sqrt{2}}{2} + \frac{-\sqrt{2}i}{2}$.
- 4. For example, $\omega_8^2 = i$ while $\omega_8^{-2} = \omega_8^6 = -i$, since (i)(-i) = 1. Similarly, $\omega_8^4 = -1$ while $\omega_8^{-4} = \omega_8^4 = -1$, since (-1)(-1) = 1.
- 5. By definition,

$$\omega_{dn}^{dk} = e^{\frac{2\pi i dk}{dn}} = e^{\frac{2\pi i k}{n}} = \omega_n^k.$$

6. For $j = 0, \ldots, n - 1$,

$$(\omega_n^j)^2 = \omega_n^j \omega_n^j = \omega_n^{2j} = \omega_{n/2}^j$$

where the last equality is due to the cancellation rule from Exercise 5. Thus the square of an nth root of unity is indeed an n/2 root of unity. Moreover, notice that j ranges from 0 to n-1. By definition, when j ranges from 0 to n/2-1, we obtain each n/2 root of unity. Then, due to the cyclic nature of the roots unity, when j ranges from n/2 to n-1, we once again obtain each n/2 root of unity. Therefore, each n/2 root of unity $\omega_{n/2}^j$ is the square of exactly two different nth-roots of unity, namely $(\omega_{n/2}^j)^2$ and $(\omega_{n/2}^{j+n/2})^2$.

7. We have, for even $n \geq 2$,

$$\omega_n^{n/2} = e^{(2\pi i/n)n/2} = e^{\pi i} = \cos \pi + i \sin \pi = -1.$$

8. Using the geometric series formula

$$\sum_{k=0}^{n-1} a^k = \frac{a^n - 1}{a - 1},$$

we have

$$\sum_{k=0}^{n-1} (\omega_n^j)^k = \sum_{k=0}^{n-1} \omega_n^{jk} = \frac{\omega_n^{jn} - 1}{\omega_n^j - 1} = \frac{\omega_1^j - 1}{\omega_n^j - 1} = \frac{1-1}{\omega_n^j - 1} = 0,$$

where the first equality is due to the cancellation rule, and the 2nd to last equality is due to the fact that $\omega_1^1 = 1$. Notice also that the denominator is not equal to zero, since we assumed j is not divisible by n; i.e. $j \neq 0 \mod n$.

9. We desire a polynomial of the form $c_0 + c_1 x + c_2 x^2$. The three points imply the following system of equations.

$$c_0 + 2c_1 + 4c_2 = 13$$

$$c_0 - c_1 + c_2 = 10$$

$$c_0 + 3c_1 + 9c_2 = 26$$

Solving this system gives the polynomial $5 - 2x + 3x^2$.

10. We desire a polynomial of the form $c_0 + c_1x + c_2x^2 + c_3x^3$. The four points imply the following system of equations.

$$c_0 = -1$$

$$c_0 + c_1 + c_2 + c_3 = 0$$

$$c_0 - c_1 + c_2 - c_3 = -4$$

$$c_0 + 2c_1 + 4c_2 + 8c_3 = 5$$

Solving this system gives the polynomial $-1 + x - x^2 + x^3$.

- 11. DFT₄(1, -1, 2, 4) = (6, -1 5*i*, 0, -1 + 5*i*) 12. DFT₄(-1, 3, 4, 10) = (16, -5 - 7*i*, -10, -5 + 7*i*) 13. DFT₄⁻¹(0, 0, -4, 0) = (-1, 1, -1, 1) 14. DFT₄⁻¹(2, 1 - *i*, 0, 1 + *i*) = (1, 0, 0, 1)
- 15. $p_0(x) = 1$, $p_1(x) = xp_0(x) 3 = x 3$, $p_2(x) = xp_1(x) + 5 = x^2 3x + 5$, $p_3(x) = xp_2(x) 6 = x^3 3x^2 + 5x 6$. $p_0(-2) = 1$, $p_1(-2) = -2(1) 3 = -5$, $p_2(-2) = -2(-5) + 5 = 15$, $p_3(-2) = -2(15) 6 = -36$.
- 16. $p_0(x) = 2, p_1(x) = xp_0(x) 1 = 2x 1, p_2(x) = xp_1(x) + 2 = 2x^2 x + 2, p_3(x) = xp_2(x) + 3 = 2x^3 x^2 + 2x + 3, p_4(x) = xp_3(x) 5 = 2x^4 x^3 + 2x^2 + 3x 5.$ $p_0(5) = 2, p_1(5) = 5(2) 1 = 9, p_2(5) = 5(9) + 2 = 47, p_3(5) = 5(47) + 3 = 238, p_4(5) = 5(238) 5 = 1185.$
- 17. $p_0(x) = 1 + 2x$, DFT₂(1 + 2x) = (3, -1). Thus,

$$Y_0 = (3, -1, 3, -1).$$

Also, $p_1(x) = -1 + 4x$, and $DFT_2(-1 + 4x) = (3, -5)$. Thus,

$$Y_1 = (3, -5, 3, -5).$$

Furthermore, $Y_{1j} \leftarrow \omega_4^j Y_{1j}$ gives

$$Y_1 = (3, -5i, -3, 5i).$$

Finally, $DFT_4(1, -1, 2, 4) = Y_0 + Y_1 = (6, -1 - 5i, 0, -1 + 5i).$

18. $p_0(x) = -1 + 4x$, DFT₂(-1 + 4x) = (3, -5). Thus,

$$Y_0 = (3, -5, 3, -5).$$

Also, $p_1(x) = 3 + 10x$, and $DFT_2(3 + 10x) = (13, -7)$. Thus,

$$Y_1 = (13, -7, 13, -7).$$

Furthermore, $Y_{1j} \leftarrow \omega_4^j Y_{1j}$ gives

$$Y_1 = (13, -7i, -13, 7i).$$

Finally, $DFT_4(-1, 3, 4, 10) = Y_0 + Y_1 = (16, -5 - 7i, -10, -5 + 7i).$

19. Input (0, 0, -4, 0) corresponds with polynomial $p(x) = -4x^2$. Moreover,

$$p(\omega_4^{(-1)(0)}) = p(1) = -4,$$

$$p(\omega_4^{-1}) = p(-i) = 4,$$

$$p(\omega_4^{-2}) = p(-1) = -4,$$

and

$$p(\omega_4^{-3}) = p(i) = 4.$$

Thus,

$$DFT_4^{-1}(0, 0, -4, 0) = \frac{1}{4}(-4, 4, -4, 4) = (-1, 1, -1, 1),$$

and so $DFT_4^{-1}(0, 0, -4, 0) = (-1, 1, -1, 1)$, which corresponds with polynomial $-1 + x - x^2 + x^3$. 20. Input (2, 1 - i, 0, 1 + i) corresponds with polynomial $p(x) = 2 + (1 - i)x + (1 + i)x^3$. Moreover,

$$p(\omega_4^{(-1)(0)}) = p(1) = 4,$$

$$p(\omega_4^{-1}) = p(-i) = 0,$$

$$p(\omega_4^{-2}) = p(-1) = 0,$$

and

$$p(\omega_4^{-3}) = p(i) = 4$$

Thus, $DFT_4^{-1}(2, 1-i, 0, 1+i) = (1, 0, 0, 1)$, which corresponds with polynomial $1 + x^3$.

21. $p_0(x) = -4x$, $DFT_2^{-1}(-4x) = \frac{1}{2}(-4, 4) = (-2, 2)$. Thus,

$$C_0 = (-2, 2, -2, 2).$$

Also, $p_1(x) = 0$, and $DFT_2^{-1}(0) = (0, 0)$. Thus,

$$C_1 = (0, 0, 0, 0).$$

Furthermore, $C_{1j} \leftarrow \omega_4^{-j} C_{1j}$ gives

$$C_1 = (0, 0, 0, 0).$$

Finally, $DFT_4^{-1}(0, 0, -4, 0) = \frac{1}{2}(C_0 + C_1) = \frac{1}{2}(-2, 2, -2, 2) = (-1, 1, -1, 1)$, which corresponds with polynomial $-1 + x - x^2 + x^3$.

22. $p_0(x) = 2$, $DFT_2^{-1}(2) = \frac{1}{2}(2,2) = (1,1)$. Thus,

$$C_0 = (1, 1, 1, 1).$$

Also, $p_1(x) = (1-i) + (1+i)x$, and $DFT_2^{-1}((1-i) + (1+i)x) = \frac{1}{2}(2, -2i) = (1, -i)$. Thus, $C_1 = (1, -i, 1, -i).$

Furthermore, $C_{1j} \leftarrow \omega_4^{-j} C_{1j}$ gives

$$C_1 = (1, -1, -1, 1).$$

Finally, $DFT_4^{-1}(2, 1-i, 0, 1+i) = \frac{1}{2}(C_0 + C_1) = (1, 0, 0, 1)$, which corresponds with polynomial $1 + x^3$.